

				Sub	ject	Co	de: I	CS	064
Roll No:									

BTECH (SEM VI) THEORY EXAMINATION 2023-24 DATA COMPRESSION

TIME: 3 HRS M.MARKS: 100

Note: Attempt all Sections. If you require any missing data, then choose suitably.

SECTION A

1.	Attempt all questions in brief.	2*	10 = 20
Qno	Questions	Marks	CO
(a)	What is Data Compression? Why it is needed?	02	1
(b)	Define compression ratio.	02	1
(c)	Explain the Huffman Algorithm	02	2
(d)	Discuss audio Compression.	02	2
(e)	Explain CALIC.	02	3
(f)	Define the term PPM.	02	3
(g)	Define distortion.	02	4
(h)	What do you understand by Quantization? Describe its types.	02	4
(i)	Write advantages of Tree structured vector quantization.	02	5

SECTION B

2. A	ttempt	any	three	of t	the t	folla)wing:
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Explain scalar quantization

10*3 = 30

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2.	Attempt any three of the following:	10,	*3 = 30
(a)	What do you mean by Uniquely Decodable code? Determine whether	10	10
	the following codes are uniquely decodable or not: (i) {0,01,11,111}	(0)	
	(ii) {0,01,110,111} (iii) {1,10,110,111} (iv) {0,01,10}	3.	
(b)	Explain rice coding and it's implementation.	10	2
(c)	A sequence is encoded using LZW algorithm and the initial dictionary	10	3
	shown in the table.		
	Index Entry	ļ	
	1 a		
	2 b		
	3 r	ļ	
	4 t		
		ļ	
	The output of LZW encoder is the following sequence:		
	3 1 4 6 8 4 2 I 2 5 10 6 11 13 6	ļ	
	Decode this sequence.		
(d)	What do you understand by adaptive quantization? Explain the various	10	4
	approaches to adapting the quantizer parameters.		
(e)	Explain the steps of the Linde-Buzo-Gray algorithm.	10	5

SECTION C

3. A	Attempt	anv one	part of	the fol	lowing:

10*1 = 10

(a)	Explain modeling and coding with the help of examples. What do you	10	1	
	understand by prefix code explain by an example?			
(b)	Discuss various Data Compression models in detail.	10	1	



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4.	Attempt any one part of the following:	10	*1 = 10
(a)	Draw the Huffman tree for the following symbols whose frequency	10	2
	occurrence in a message text is started along with their symbol below:		
	A:15, B:6, C:7, D:12, E:25, F:4, G:6, H:10, I: 15 . Find the Huffman		
	code and average code length.		
(b)	Design Golomb code for m=5 and n=6,7,8,9,10.	10	2

<u>5</u>	Attempt any <i>one</i> part of the following:	10	*1 = 10
(a)	Discuss BWT with the help of an example.	10	3
(b)	Compare and explain LZ77, LZ78 and LZW schemes.	10	3

6.	Attempt any <i>one</i> part of the following:	10	*1 = 10
(a)	Describe the steps involved in Basic Algorithm for Prediction with	10	4
	Partial Match (PPM).		
(b	What do you understand by Uniform quantizer? How uniform	10	4
	quantization of a uniformly distributed sources and uniform		
	quantization of non-uniform sources is done?		

7.	Attempt any one part of the following:	10*1 = 10
(a)	Describe the advantages of vector quantization over scalar Quantization	10 5
(b)	Explain Structure vector quantization and Pyramid vector quantization.	10 5
	0.P. 2. 2. 2. 2. 2. 2. 2. 2. 2. 2. 2. 2. 2.	3.